Title: 回调

Time: 2016-1-15 23:44:31

#include <stdio.h>

#define ON 1

#define OFF 0

void XmEat(int beer)

{

if (beer)

{

printf("老板，来份番茄炒蛋\n");

}

return 0;

}

typedef void (\*callback) (int);

void WaitBeer(callback sb, int beer)

{

if (beer)

{

sd(beer);

}

else

{

printf("煞笔，吃饭还早！\n");

}

}

int main ()

{

int beer1 = ON;

int beer2 = OFF;

WaitBeer(XmEat, beer1);

WaitBeer(XmEat, beer2);

return 0;

}